

THE AGREEMENT

ANIMA TRIX '26

アニメ
ハッカソン
ANIME HACKATHON
EDITION 2026

Terms & Conditions

Official Participant Agreement — the rules that apply to every participant and team, throughout the event.

ORGANIZED BY

DevNest

IN COLLABORATION

Anipedia

EDITION

ANIMATRIX '26

AUDIENCE

Participants · Judges · Mentors

OFFICIAL PARTICIPANT AGREEMENT

Terms & Conditions

Organized by DevNest

By registering for or participating in ANIMATRIX '26, you agree to the following terms. Please read them carefully. These rules apply to all participants and teams throughout the event.

01 Registration & Eligibility

- Participants must provide accurate registration details and comply with the eligibility and team-size requirements announced by DevNest.
- Each team is responsible for ensuring that its members understand and follow these terms.
- False information, impersonation or fraudulent registrations may result in disqualification.
- Registration does not guarantee that the event will take place; the cancellation conditions below apply.

02 Cash Prizes & Funding

- ANIMATRIX '26 will have a **minimum total prize pool of ₹1,000 if the event proceeds**.
- The final prize pool will depend on the number of registrations and sponsorship funding secured by DevNest.
- The number of winners and the distribution of prizes will be determined based on the final prize pool and the announced prize structure. At least one winner will be selected if the event proceeds.
- DevNest will communicate the confirmed prize pool and winner distribution to participants once finalized.
- Winners may be required to provide information necessary for prize verification and payment. Applicable taxes and statutory deductions will be handled as required by law.

03 Event Cancellation & Refunds

- DevNest reserves the right to cancel the event if the minimum registration and/or sponsorship requirements necessary to conduct it are not met. Other exceptional circumstances may also require cancellation.
- If the event is cancelled, participants who paid a registration fee will be eligible for a refund of that fee. The refund process and timeline will be communicated through official channels.
- **No refunds will be provided for any other reason**, including voluntary withdrawal, failure to submit a project, disqualification or dissatisfaction with the evaluation, except where required by applicable law.
- DevNest will notify registered participants of any cancellation through its official communication channels.

04 Judging & Evaluation

- The evaluation framework and scoring criteria for both Round 1 (PPT/PDF submission) and Round 2 (prototype evaluation) will be disclosed to participants.
- Teams will receive their scores for each round in accordance with the announced evaluation process.
- DevNest is committed to conducting the evaluation impartially, consistently and transparently, based on the disclosed criteria.
- Participants are welcome to raise constructive concerns regarding judging through the official communication channels.
- **Judges' decisions on the evaluation, scoring and final rankings will be final**, subject to correction of demonstrable administrative or scoring errors and applicable law. Feedback may be considered to improve future editions.

05 Originality, Intellectual Property & AI Usage

- Teams must submit work they have the right to use and present.
- Plagiarism, copied projects presented as original work, unauthorized use of third-party material, and misrepresentation of individual contributions may result in disqualification.
- AI tools may be used unless otherwise restricted by the published event rules. Participants remain responsible for the accuracy, originality, legality and licensing compliance of their submissions and must disclose AI assistance when required by the rules.
- Participants retain ownership of their original work. By submitting a project, participants grant DevNest permission to access, review and display relevant submission materials for judging and reasonable event-related publicity, subject to applicable third-party rights. This permission does not transfer ownership of the project to DevNest.
- Participants must ensure that their submissions do not infringe third-party copyrights, trademarks, patents, privacy rights or other legal rights. This is particularly important when using anime characters, images, music, footage or other franchise-related material.

06 Illegal, Harmful & Prohibited Submissions

- DevNest does not endorse or accept illegal activities, unlawful content or malicious submissions.
- Submissions involving malware, unauthorized access, data theft, credential harvesting, privacy violations, harassment, threats, or other unlawful or harmful conduct are prohibited.
- **Participants are responsible for the legality of their own submissions and activities.** Each team must ensure that its work complies with applicable laws, third-party terms and the event rules.
- DevNest may investigate reported violations and disqualify teams where appropriate. DevNest does not endorse unlawful participant conduct merely by accepting a submission, and this clause does not remove any responsibility imposed on DevNest by law.

07 Code of Conduct & Disqualification

All participants are expected to behave respectfully toward other teams, judges, mentors, sponsors and organizers.

DevNest may disqualify participants for cheating, plagiarism, fabricated claims, harassment, discrimination, intimidation, sabotage, judge manipulation, unauthorized collaboration, deliberate disruption or attempts to compromise event systems.

Where reasonably practicable, participants will be informed of the grounds for a disciplinary decision and given an opportunity to respond. Serious violations may warrant immediate action.

08 Submission Requirements & Deadlines

- Teams must submit their work in the prescribed format and within the announced deadlines.
- Participants are responsible for verifying their files, links, demonstrations and supporting materials before submission.
- Late, incomplete, inaccessible or corrupted submissions may be penalized or rejected in accordance with the published rules.
- Technical difficulties should be reported promptly through official channels. Extensions are not guaranteed.

09 Event Changes & Unforeseen Circumstances

DevNest may make reasonable changes to the schedule, event format, submission procedures or logistics when necessary. Material changes will be communicated through official channels.

Unforeseen circumstances, including technical outages, infrastructure failures, government restrictions or other events beyond reasonable control, may affect the event. DevNest will communicate significant changes and handle cancellations and participant entitlements in accordance with these terms and applicable law.

10 Privacy, Photography & Publicity

Participant information will be used for event administration, communication, evaluation, verification and other purposes disclosed in the applicable Privacy Notice.

Submission materials may be accessed by authorized judges and organizers for event purposes. Any promotional use of participant names, photographs, recordings or identifiable personal information will be handled in accordance with the applicable notice, consent requirements and law.

Participants should not submit confidential personal information, secrets, passwords or sensitive third-party data as part of their projects.

11 Limitation of Liability

Participants are responsible for backing up their work, protecting their accounts and ensuring that their submissions are safe and lawful.

To the extent permitted by applicable law, DevNest will not be responsible for losses caused by participant misconduct, unauthorized third-party services, or technical failures outside its reasonable control. Nothing in these terms excludes liability or participant rights that cannot legally be excluded.

12 Official Communication & Disputes

Only announcements made through DevNest's designated official communication channels should be treated as authoritative. Participants should report concerns, suspected violations or procedural issues through those channels.

These terms are governed by the applicable laws of India. Disputes will be addressed through reasonable communication and escalation, without restricting any rights or remedies available under applicable law.

13 Acceptance & Updates

By completing registration or participating in ANIMATRIX '26, participants acknowledge that they have read and agreed to these terms.

Any material changes to these terms will be communicated through official channels. Where required, participants will be asked to accept the revised terms.

THANK YOU

Thank you for participating in ANIMATRIX '26. We aim to provide a fair, transparent and professional experience for every team.

ANIMATRIX '26